



Power and Glory

Books Reviewed:

[Power and Glory](#) [1]

Issue:

[96](#) [2]

Reviewer:

[Jill Bennett](#) [3]

~~Not a Choice:~~

off

Media type:

Book

BfK Rating:

0

Every time the child narrator gets down to playing a new game she/he? is interrupted by a relative who insists the game's over 'NOW!'. Each family member is uncannily like one of the characters - the witch, goblin, vulture, beast or ogre - from the Power and Glory game, but finally the narrator completes the sequence uninterrupted and WINS! The first-person, present-tense telling builds cumulatively on each left-hand page as the game progresses. The text is punctuated by small computer graphic-like pictograms drawn from the game and the protagonists, both real and imagined, loom large from the opposite pages and are executed in some what surreal air-brush illustrations. This is an interesting attempt to translate the computer screen into book form and to woo addicts from the keyboard.

Running Order:

51

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[2] <http://savfikn.booksforkeeps.co.uk/issue/96>

[3] <http://savfikn.booksforkeeps.co.uk/member/jill-bennett>